



Flash CS3 Animation

By ZHANG WEI

paperback. Book Condition: New. Ship out in 2 business day, And Fast shipping, Free Tracking number will be provided after the shipment. Pages Number: 220 Publisher: Electronic Industry Pub. Date :2011-8-1. By the Zhang Wei. general editor of flashcs3 animation to the practical application of software features combined with the industry. through continuous task of making the application and can be flash master make some common designs. The book is nine modules. mainly on the basic operation flashcs3; drawing and fill vector graphics; edit vector graphics; material. components and libraries of knowledge; made frame by frame animation. motion tween and shape tween basic animation; production of guided animation. animated mask filters and other advanced animation and animation; actionscript related knowledge; create text animations; application flashcs3 components of animation. Flashcs3 animation for students in vocational and social training of personnel. Book with a package of electronic teaching aids. including electronic lesson plans. teaching guides. Contents: Module I flash cs3 task an understanding of the basic operation of operating an understanding of flash cs3 flash cs3 interface operates two custom flash cs3 interface layout tasks two working knowledge of graphics in flash cs3 understanding of the concept of operating a bitmap and vector...



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